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[Enchanter](#) Oct 30 2019 The stunning sequel to *The Wayfarer* *Redemption Axis* is a true hero, in every sense of the word. On his shoulders lies the double burden of prophecy and war. Having fulfilled the first part of the prophecy by becoming the StarMan, he now must reunite the three races inhabiting his world. It is his destiny to lead an army against his evil half-brother, to regain control of Tencendor, once the greatest land in the world. It is his destiny to be caught between the two women he loves, one the epitome of gentility, beauty, and intelligence, the other a fierce warrior with a cunning wit. And it is his destiny to be thwarted at every turn by the vicious Goragel, an insane monster bent on destroying all that Axis works to preserve. . . *Enchanter* is the riveting sequel to Sara Douglass's spell-binding first novel *The Wayfarer* *Redemption*, and winner of the 1996 Aurealis Award for Best Fantasy Novel. Sara Douglass has taken America by storm with this powerful tale of love, prophecy, battles, and revenge. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[Worldbinder](#) Aug 28 2019 Fallion and Jaz, the sons of the Earth King Gaborn, are secretly living as fugitives in their own kingdom, hiding from the evil supernatural invaders while waiting to regain their rightful position, until Fallion's actions have unexpected repercussions fo

[Pathfinder Adventure Path: Shadows of the Ancients](#) May 06 2020 Save the Magaambya! The heroes return to the Magaambya magic academy to find the villain they'd vanquished on a distant planet had set another scheme in motion long ago. Students and teachers have been twisted by evil magic, and the heroes must engage in legendary tests to gain the means to free them. While a monstrous foe thrashes through the Magaambya, it's up to the heroes to save the school from utter destruction! "Shadows of the Ancients" is a Pathfinder adventure for four 18th-level characters by Saif Ansari. This adventure concludes the Strength of Thousands Adventure Path, a six-part, monthly campaign in which the heroes rise from humble students to influential teachers, and ultimately decide the fate of the Magaambya. This adventure provides guidance to tell stories that are like fables or set in truly unusual adventure locations, and concludes with a look at powerful monsters, magic, and abilities that only the mightiest Magaambyan heroes can claim! Each monthly full-color softcover Pathfinder Adventure Path volume contains an in-depth adventure scenario, stats for several new monsters, and support articles meant to give Game Masters additional material to expand their campaign. Pathfinder Adventure Path volumes use the Open Game License and work with both the Pathfinder RPG and the world's oldest fantasy RPG.

[Wizard of Ooze](#) Apr 16 2021 When the evil worm lord Sebaceous Ooze uses his magical song to enslave mice to dig a volcano that will help him and his slobber goblin armies take over the world, it's up to Amber, a mouse with magical powers, to stop him. With her devoted friends by her side - Ben, a mouse who used to be a human boy; Thorn a genius mouse; and Bushmaster, the wise vole - Amber might stand a chance of thwarting the giant worm's sinister plan. But with a human army on their tails and betrayal in their path, these rodents are on a quest far more dangerous than any of them anticipated. A thrilling and exciting adventure for the young and young at heart.

[Worldbinder](#) Sep 02 2022 Certain works of fantasy are immediately recognizable as monuments, towering above the rest of the category. Authors of those works, such as George R.R. Martin, Robert Jordan, and Terry Goodkind, come immediately to mind. Add to that list David Farland, whose epic Runelords series continues now in Worldbinder. After the events of Sons of the Oak, Fallion and Jaz, the sons of the great Earth King Gaborn, are now living as fugitives in their own kingdom. Their former home has been invaded and secretly controlled by supernatural being of ultimate evil. The sons are biding their time until they can regain their rightful places in the land. Fallion seems destined to heal the world, and feels the calling to act. When he attempts to do so though, two entire worlds collapse into one, and nothing will ever be the same again. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[Extraordinary Sex Now](#) Jun 06 2020 Based on the advice she has provided throughout her twenty years of clinical practice as a sexual therapist, Dr. Sandra R. Scantling has written a new erotic guide to restoring the vital connections that bring couples together and make it possible for them to enjoy extraordinary sex. This is not a sex manual; it is a book about achieving true intimacy—both in and out of the bedroom. Through storytelling, anecdotes, and an easy-to-complete quiz, readers will learn to identify their own personalities and sexual styles—as well as those of their partners—and so to understand why they each behave as they do and—above all—how they can each modify their styles to achieve Extraordinary Sex Now. This is an inspirational, must-have guide for any couple seeking to rekindle their passion. Dr. Scantling proves that lovemaking need never grow dull—that it can be an ongoing, joyous event, now and for the rest of our lives.

[Of Mice and Magic](#) Oct 11 2020 More than anything, Benjamin Ravenspell wants a pet. But when he buys a mouse named Amber, he gets more than he bargained for. No sooner does Ben take her home, than Amber turns him into a mouse too. You see, Amber has magical abilities, and it so happens that Ben is a familiar—a creature that stores magical energy. Together they each form half of a powerful wizard. Alone, they're just vermin. Soon Ben and Amber find themselves pitted in an epic battle against a magical enemy who is as crazed as he is evil—and the fate of the world will rest on them learning to work together.

[Wizardborn](#) Apr 28 2022 Book Three of The Runelords Certain works of fantasy are immediately recognizable as monuments, towering above the rest of the category. Authors of those works, such as Stephen R. Donaldson, J.R.R. Tolkien, Robert Jordan and Terry Goodkind, come immediately to mind. Now add David Farland to that list, whose epic fantasy series began with The Runelords. Wizardborn continues the story of the struggle of Gaborn, now the Earth King, who has lost his powers but continues to lead his people. He must contend with the threat of the huge, inhuman Reavers, whose myriads Gaborn and his forces must now pursue across the nation. It has become Gaborn's fate to follow, even into the depths. Raj Ahten, the great warlord endowed with the strength and qualities of thousands of men, once the primary threat to Gaborn, now struggles to retain his own empire. His war of conquest thwarted, his very life is now threatened by the Reaver thousands. And a young girl, Averan, who has eaten a Reaver and absorbed some of its memories, becomes a keystone in the search for the dark Reaver lair. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[The Quest for Juice](#) Dec 01 2019 Oscar has always lived a life of quiet paranoia, but now everything is changing. Suddenly, the bus is frequently late, his housekeys won't fit in the lock, and someone has taken his juice, which was the one thing holding his life together. He strikes back against the people behind it all, but when he strikes too hard an innocent man ends up dead, and Oscar ends up in jail, diagnosed as a paranoid schizophrenic and facing life in a mental institution. On his journey to mental health and the truth, he has to make hard decisions about medication, trusting his own mind, dating a nurse, and whether that hedgehog can actually talk.

[Pathfinder Adventure Path: Rise of the Runelords Anniversary Edition](#) [Pocket Edition](#) Sep 21 2021 Pathfinder's classic first Adventure Path campaign now available in softcover! In the sleepy coastal town of Sandpoint, evil is brewing. An attack by crazed goblins reveals the shadows of a forgotten past returning to threaten the town--and perhaps all of Varisia. The Rise of the Runelords Adventure Path begins with this goblin raid and takes players on an epic journey through the land of Varisia as they track a cult of serial killers, fight backwoods ogres, stop an advancing army of stone giants, delve into ancient dungeons, and finally face off against a wizard-king in his ancient mountaintop city. This hardcover compilation updates the fan-favorite campaign to the Pathfinder Roleplaying Game rules with revised and new content in more than 400 pages packed with mayhem, excitement, and adventure! Revised and updated 5 years after its original publication, this new edition expands the original campaign with new options and refined encounters throughout, incorporating years of community feedback!

[The Wyrmling Horde](#) Nov 04 2022 The Saga of the Runelords is written in the finest tradition of Tolkien and other works that rise above the fantasy genre to special and individual heights. Now the epic story continues, in this follow-up to "Worldbinder."

[Alien Artifacts](#) Aug 09 2020 What might we run into as we expand beyond Earth and into the stars? As we explore our own solar system and beyond, it seems inevitable that we'll run into aliens ... and what they've left behind. Alien artifacts: what might they reveal about us as we try to unlock their secrets? What might they reveal about the universe? In this anthology, nineteen of today's leading science fiction and fantasy authors explore how discovering long lost relics of alien civilizations might change humanity. Join Walter H. Hunt, Julie Novakova, David Farland, Angela Penrose, S.C. Butler, Gail Z. Martin & Larry N. Martin, Juliet E. McKenna, Sharon Lee & Steve Miller, Andrija Popovic, Jacey Bedford, Sofie Bird, James Van Pelt, Gini Koch, Anthony Lowe, Jennifer Dunne, Coral Moore, Daniel J. Davis, C.S. Friedman, and Seanan McGuire as they discover the stars and the secrets they may hold—both dark and deadly and awe-inspiring.

[The Mummy Returns](#) Dec 13 2020

[The Shape of Fantasy](#) Jan 26 2022 The Shape of Fantasy is an in-depth look at Heroic Epic Fantasy. It depicts structural and narrative patterns with models stemming from science and philosophy. Although Fantasy Fiction is generally defined by its impossibility, Fantasy Fiction not an illogical form. It is, in fact, governed by a sense of rules and structure, one that reflects our current understanding of space-time and cosmology. These models are an integral part of the structure of Heroic Epic Fantasy itself. Thus, this book introduces new ways of perceiving current productions of the Fantasy genre. In doing so, it also explores how Fantasy Fiction exhibits a conscious awareness of its own form.

[The Golden Queen](#) Feb 12 2021 Attempting to rally the forces of humanity against the Insectoid Dronon invaders, Semaritte, the clone of a slain ruler, enlists the help of a cocky bodyguard, an orphan, and an intelligent bear. Reprint.

[The Wyrmling Horde](#) May 30 2022 Imprisoned on the fantastical world that he himself created by combining two alternate realities, Fallion Orden, the only person capable of saving the worlds from dark magic and monstrous armies, awaits rescue by his allies. By the author of Worldbinder. 50,000 first printing.

[A Tale Of Tales](#) Jul 20 2021 The great war with the Wyrmling Hordes is over, and mankind has lost. Lord Despair has gathered an army of fell creatures, and is planning to unleash them like a wildfire across the stars. Those who oppose him know that the battle is all but lost. Though they stand against the darkness, they cannot hope to win with arms. Indeed, they stand against him armed with little more than principles alone. Fallion and Tuul Ra, with only a handful of allies, must hope that with resolve and cunning alone they can win the day, before darkness closes upon them for ever. . .

[The Runelords](#) Oct 03 2022 The first book of the saga of The Runelords Young Prince Gaborn Val Orden of Mystarria is traveling in disguise on a journey to ask for the hand of the lovely Princess Iome of Sylvarresta. Armed with his gifts of strength and perception, Prince Gaborn and his warrior bodyguard stop in a local tavern along the way. Immediately, they spot a pair of assassins who have their sights set on Princess Iome's father. As the prince and his bodyguard race to warn the king of this impending danger, they realize that more than the royal family is at risk, the very fate of the Earth is in jeopardy. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[The Lair of Bones](#) Jul 28 2019 Fantasy-roman.

[Pathfinder Player Companion: Wilderness Origins](#) Jan 02 2020 Get back to nature with Pathfinder Player Companion: Wilderness Origins! Featuring brand new rules and options for the new player races and shifter base class from Pathfinder RPG Ultimate Wilderness, this volume outlines ways to help your character use the natural world to their advantage. Learn the secrets of the natural world, wield the power of natural disasters with powerful spells, and call fierce natural allies to aid you in combat. This player-focused volume provides new archetypes, feats, magic items, and traits that allow characters to become one with nature.

[Chaosbound](#) Jun 30 2022 Borenson and Myrrima endeavor to save their land and people in the aftermath of Borenson's merge with an otherworldly monster who transforms him into an enormous berserker warrior and renders him a pawn to supernatural rulers. Reprint.

[The City Outside of Time](#) Jan 14 2021 The Return of the Runelords Adventure Path continues as the heroes must infiltrate the icy realm of a terrible demigod on the Shadow Plane to perform the ritual needed to enter an ancient, time-locked Thassilonian city. Once there, the heroes must navigate a complex web of intrigue, politics, and looming threats to find the key to saving a storied nation from the wrath of a runelord! "The City Outside of Time" is a Pathfinder Roleplaying Game adventure for 15th-level characters that continues the Return of the Runelords saga. A selection of new monsters, an exploration of artifacts from ancient Thassilon, and revelations about the demigods on the Shadow Plane round out this volume of the Pathfinder Adventure Path. Each monthly full-color softcover Pathfinder Adventure Path volume contains an in-depth adventure scenario, stats for several new monsters, and support articles meant to give Game Masters additional material to expand their campaign. Pathfinder Adventure Path volumes use the Open Game License and work with both the Pathfinder RPG and the world's oldest fantasy RPG.

[Sons of the Oak](#) Feb 24 2022 Certain works of fantasy are immediately recognizable as monuments, towering above the rest of the category. Authors of those works, such as Stephen R. Donaldson, Robert Jordan and Terry Goodkind, come immediately to mind. Add to that list David Farland, whose epic fantasy series continues now. The story picks up eight years after the events of Lair of Bones and begins a new chapter in the Runelords saga focusing on Gaborn's son, Fallion. Gaborn, the Earth King, has been traveling far from his home, to strange and unknown places. While beyond the edge of the earth, he finally succumbs to the accelerated aging that comes from all of the endowments he has taken. His death is the signal for a revolution, an attack from the supernatural realms by immensely powerful immortal beings. These forces have discovered that Gaborn's son is the resurrection of an immortal, one whose potential power is so great that he might be able to reorder the entire universe. Fallion's enemies have decided that they must control him, and failing that, destroy him. He is only a child, but he is the heir to Gaborn's kingdom, and so must flee to the ends of the earth to avoid the destruction of all that Gaborn accomplished. One of the mightiest of contemporary fantasy epics continues. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*The Price of Spring* Feb 01 2020 Fifteen years have passed since the devastating war between the Galt Empire and the cities of the Khaiem in which the Khaiem's poets and their magical power known as "andat" were destroyed, leaving the women of the Khaiem and the men of Galt infertile. The emperor of the Khaiem tries to form a marriage alliance between his son and the daughter of a Galtic lord, hoping the Khaiem men and Galtic women will produce a new generation to help create a peaceful future. But Maati, a poet who has been in hiding for years, driven by guilt over his part in the disastrous end of the war, defies tradition and begins training female poets. With Eiah, the emperor's daughter, helping him, he intends to create andat, to restore the world as it was before the war. Vanjit, a woman haunted by her family's death in the war, creates a new andat. But hope turns to ashes as her creation unleashes a power that cripples all she touches. As the prospect of peace dims under the lash of Vanjit's creation, Maati and Eiah try to end her reign of terror. But time is running out for both the Galts and the Khaiem. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*A Tale of Tales* Nov 23 2021 The next compelling instalment in this rich and detailed fantasy epic about a world in conflict.

**The Spellson War** Mar 04 2020 The Spellson War, the second book in New York Times bestselling author L. E. Modesitt, Jr.'s epic fantasy series the Spellson Cycle about a singer and music instructor at Iowa State University who gets far more than she expected when she is magically transported to the world of Erde. Anna Marshal is regent of the kingdom of Defalk only a few months after a sorcerer pulled her from her boring life as a music instructor. Her power and abilities saved Defalk from invasion, and now she must defend it against the greedy rulers of neighboring kingdoms who see an opportunity. The Spellson Cycle The Soprano Sorceress The Spellson War Darksong Rising The Shadow Sorceress Shadowsinger Other series by this author: The Imager Portfolio The Saga of Recluce The Corean Chronicles The Ghost Books The Ecolitan Matter At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**The Secrets of Happy Families** May 18 2021 Proven ways to create a more loving family Research proves that happy families are good for health, longevity, peace of mind, productivity, and success. In *The Secrets of Happy Families*, Scott Haltzman offers an original approach to building family contentment that works for families of all ethnicities and make-ups—two-parent, single-parent, blended, childless, or same-sex couple. He provides a "positive psychology" way of solving family problems through strategy and leadership, including knowing and accepting who you are, taking a leadership role in loving and united relationships, building a network of support in extended families and communities, and making quality time for fun, adventures, holidays, and rituals.

*In the Company of Angels* Apr 04 2020 The Willie Handcart Company of 1856 was a trial and a miracle. You will feel apart of the company as you follow three of its members in a moving masterpiece that will take you from the green fields of Denmark to the icy peaks of the Rockies in a saga that elevates and enriches those that it touches.

**Fortress of the Stone Giants** Jul 08 2020 Driven to battle by a maniacal warlord, the once-peaceful Stone Giants of the Storval Plateau threaten to destroy the sleepy town of Sandpoint.

*Secrets of Roderick's Cove* Sep 09 2020 The Return of the Runelords Adventure Path begins here, in the pine-shaded port town of Roderick's Cove. Grudges and gossip are ever present in small town life, and Roderick's Cove is no different. The town has seen its share of troubles in the past with Riddleport pirates and a haunting by the town's founder, and now those tensions are bubbling up again. After a deadly brawl breaks out, the heroes must piece together what troubles the small town. Along the way, they stumble upon something larger than faction squabbles among the townsfolk—an ancient smoldering threat has flared to life. The powerful ancient wizards who once ruled this land are returning! "Secrets of Roderick's Cove" is a Pathfinder Roleplaying Game adventure for 1st-level characters. The adventure begins the Return of the Runelords Adventure Path, an exciting and world-impacting fantasy campaign set in the frontier lands of Varisia. A selection of new monsters, a gazetteer of Roderick's Cove, and an ecology of the sinspawn round out this volume of the Pathfinder Adventure Path. Each monthly full-color softcover Pathfinder Adventure Path volume contains an in-depth adventure scenario, stats for several new monsters, and support articles meant to give Game Masters additional material to expand their campaign. Pathfinder Adventure Path volumes use the Open Game License and work with both the Pathfinder RPG and the world's oldest fantasy RPG. Sales Points \* The Pathfinder RPG has been a leading tabletop brand since its launch in 2008. More than 100,000 gamers play in active Pathfinder RPG campaigns. Pathfinder's monthly Adventure Path product enjoys more than 10,000 readers, making it the best-selling monthly print RPG product on the market. \* The Return of the Runelords Adventure Path is one of the most important publishing programs of Paizo's 2018 calendar, with six monthly adventure installments, a Pathfinder Pawns collection of character counters, and tie-ins with Paizo's 80,000-player worldwide Pathfinder Society Organized Play campaign.

**The Serpent Bride** Jun 26 2019 The land of Tencendor is no more. But not everyone is dead. the land of tencendor is no more. But not everyone is dead. Many Icarii survive in the courts abroad, while StarDrifter SunSoar, father to Axis, lives within the corrupt Palace of the First in Coroleas. Not even the Star Dance is as dead as the Icarii Enchanters had believed, for a strange race living in the frozen northern wastes can still hear, and use, the music of the heavens. Other ghosts from the past wait in the shadows. The Skraelings once again gather in the north. Far across the Widomaker Sea a pyramid broods and plots revenge on those who had once thought to destroy it. to the east, at the edge of the world, an ancient serpent god uncoils, sending an unwilling woman to be the bride of the enigmatic Lord of Elcho Falling. As men, Icarii, ice wraiths and ancient gods gather for war, a legend rises from the dead - Axis SunSoar, come to regain his heritage and the Star Dance, and to battle new dangers across a vast, mysterious land. PRAISE FOR SARA DOUGLASS'breathhtaking' SYDNEY MORNIG HERALD'addictively readable' tHE AGE'a superior adventure fantasy right to the last' BOOKLIST

*Rise of New Thassilon* Mar 16 2021 The Return of the Runelords Adventure Path concludes as the heroes take steps to confront Alaznist, the runelord of wrath. But Alaznist is more than just a deadly wizard--she's meddled with the flow of time itself, and before she can be stopped, the heroes must do what they can to restore the damage she caused. What strange mysteries and dangers await in the depths of time itself, and what role will New Thassilon play in the world to come? "Rise of New Thassilon" is a Pathfinder Roleplaying Game adventure for 18th-level characters that concludes the Return of the Runelords saga. A selection of powerful new monsters and an exploration of the ways in which the world might change as the results of this epic adventure round out this volume of the Pathfinder Adventure Path. Each monthly full-color softcover Pathfinder Adventure Path volume contains an in-depth adventure scenario, stats for several new monsters, and support articles meant to give Game Masters additional material to expand their campaign. Pathfinder Adventure Path volumes use the Open Game License and work with both the Pathfinder RPG and the world's oldest fantasy RPG.

**Brotherhood of the Wolf** Aug 01 2022 Volume Two of The Runelords Raj Ahtan, ruler of Indhopal, has used enough forcibles to transform himself into the ultimate warrior: The Sum of All Men. Ahtan seeks to bring all of humanity under his rule--destroying anything and anyone that stood in his path, including many friends and allies of young Prince Gaborn Val Orden. But Gaborn has fulfilled a two-thousand-year-old prophecy, becoming the Earth King--a mythic figure who can unleash the forces of the Earth itself. And now the struggle continues. Gaborn has managed to drive off Raj Ahtan, but Ahtan is far from defeated. Striking at far-flung cities and fortresses and killing dedicates, Ahtan seeks to draw out the Earth King from his seat of power, to crush him. But as they weaken each other's forces in battle, the armies of an ancient and implacable inhuman enemy issue forth from the very bowels of the Earth. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*Beyond the Gate* Nov 11 2020 Relates the adventures of Gallen, Maggie, and Orick, the bear, dwellers on a distant planet where humans have perfected genetic engineering and must fend off an attack by the alien dronons

**The Lair of Bones** Mar 28 2022 Certain works of fantasy are immediately recognizable as monuments, towering above the rest of the category. They have been written by the likes of Stephen R. Donaldson, Robert Jordan, and Terry Goodkind. Now add to that list David Farland, whose epic fantasy series began with *The Runelords*, continued in *Brotherhood of the Wolf* and the New York Times bestseller *Wizardborn*, and reaches its peak now in *The Lair of Bones*. Prince Gaborn, the Earth King, has defeated the forces arrayed against him each time before: the magical and human forces marshaled by Raj Ahtan, who seeks immortality at any cost and has given up his humanity in trade; and the inhuman, innumerable, insectile hordes of the giant Reavers from under the Earth, whose motives are unknowable, but inimical to human life. Now there must be final confrontations, both on the field of battle, with the supernatural creature that Raj Ahtan has become, and underground, in the cavernous homeland of the Reavers, where the sorcerous One True Master who rules them all lies in wait--in the Lair of Bones. The survival of the human race on Earth is at stake. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Pathfinder Adventure Path: Curse of the Crimson Throne** Aug 21 2021 Return to a classic Pathfinder Adventure Path with *Curse of the Crimson Throne*, one of Paizo's most popular campaigns! The city of Korvosa is in chaos, and her new queen may well be the source can a ragtag group of heroes stand before the might of one of Golarion's most notorious villains? This immense book collects the six classic *Curse of the Crimson Throne* adventures, and has everything you need to run an entire, full-length campaign covering months and months of play! The *Curse of the Crimson Throne* hardcover includes: Updates the classic Adventure Path to the Pathfinder RPG rules for the first time! Explore expanded adventures, including a brand new mission written by Paizo's Creative Director, James Jacobs, that sends the heroes into a perilous dungeon run by the queen's infamous Gray Maidens! Features dozens of evocative new illustrations of classic characters! New and updated rules for monsters, magic items, and character options "

*Shattered Shields* Jun 18 2021 Swords and Shields. Faith and Magic. Grab your weapons and prepare, for the enemy is on the move. High fantasy and mighty conflicts go hand-in-hand. In great wars, armies rise to fight evil hordes and heroes struggle to push beyond their imperfections to save the day. These stories include more than just epic landscapes and characters—they also feature epic battles. Imagine a doctor struggling to identify the spy who has infiltrated his company's ranks and poisoned his colleagues or a boy suspected of murder by a king yet protected by a princess as he helps her father against his own people. Imagine a butcher discovering that he's called to lead an uprising, or a First Born knowing that she must betray her own in order to save humanity. The possibilities are endless, but at the heart they have this in common: soldiers' ordinary and otherwise struggling against extraordinary odds to survive the day. They must withstand dark magic, dodge enemy blades, and defy the odds to survive SHATTERED SHIELDS.

Contributors: Larry Correia Sarah A. Hoyt Gray Rinehart David Farland Glen Cook Seanan McGuire John Helfers Annie Bellet Joseph Zieja Wendy N. Wagner David Farland Cat Rambo Robin Wayne Bailey Nancy Fulda John R. Fultz Dave Gross James L. Sutter Elizabeth Moon At the publisher's request, this title is sold without DRM (Digital Rights Management). About *Shattered Shields*: "An inventive and thought-provoking set of tales that capture the bravery and terrors of battle. Carries the banner of military fantasy proudly."--John Marco, author of *The Bronze Knight Series* About *The Raygun Chronicles* edited by Bryan Thomas Schmidt: "Fans of sf should enjoy this stylistically varied homage to a genre as old as the fiction . . ."--Library Journal About *Beyond the Sun* edited by Bryan Thomas Schmidt: "Beyond the Sun mixes courage, redemption, and stark terror in tales of distant worlds. Buckle in."--Jack McDevitt, author of *Firebird*

**Worlds of The Golden Queen** Dec 25 2021 Originally published as two books, *Worlds of the Golden Queen* is a stellar tale of love, adventure, sacrifice, and war set in a fantastic future. In the first novel, *The Golden Queen*, the insectoid Dronons have slain the human queen Semarritte, throwing into chaos the ten thousand worlds over which she reigned. Desperate to save mankind, Lord Veriasse, her near-immortal consort, has created a new queen: Everynne, cloned from the dead original. Hotly pursued, Everynne falls in with cocky bodyguard Gallen O'Day; the pious Orick, an intelligent black bear; and the beautiful orphan Maggie Flynn. With Gallen and the others newly sworn to her service, the young queen begins the great struggle against the aliens. Leaping from world to world via an ancient system of instantaneous transport gates, the heroes face terrible dangers and great wonders as they seek the heart of the dronon worlds, carrying the battle straight to the enemy. In the second novel, *Beyond the Gate*, Maggie Flynn has become, by test of combat, the new Golden Queen. Gallen, Maggie, and Orick face an attack by Dronons on a planet where humans have achieved the pinnacle of genetic engineering. They must stop them while guarding the secret of Maggie's whereabouts, for she is only the Golden Queen until her champion, Gallen, is defeated by a Dronon challenger. In the midst of a slam-bang story, Farland raises and examines deep questions of humanity's definition and identity.

**Pathfinder Book of the Dead Pocket Edition** Sep 29 2019 The dead are rising! This blasphemous tome gives players and GMs everything they need to bring the shambling menace of the undead to their Pathfinder adventures. This book includes tools for fighting against the undead horde, but also options for the players themselves to control or even become undead creatures. GMs will find new tools and haunts, as well as information about the undead-plagued lands of the Lost Omens campaign setting. A massive bestiary section full of undead creatures brings more threats for GMs to use and summonable creatures for players, including more versions of classic undead like vampires, skeletons, and zombies. This 224-page hardcover rulebook also includes a full adventure themed around fighting the undead! This deluxe special edition is bound in faux leather with metallic deboss cover elements and a bound-in ribbon bookmark. The pocket edition presents the same contents in a smaller sized softcover for a lower price and better portability.

*Million Dollar Outlines* Oct 23 2021 Bestselling author David Farland has taught dozens of writers who have gone on to staggering literary success, including such #1 New York Times Bestsellers as Brandon Mull (*Fablehaven*), Brandon Sanderson (*Wheel of Time*), James Dashner (*The Maze Runner*) and Stephenie Meyer (*Twilight*). In this book, Dave teaches how to analyze an audience and outline a novel so that it can appeal to a wide readership, giving it the potential to become a bestseller. The secrets found in his unconventional approach will help you understand why so many of his authors go on to prominence.